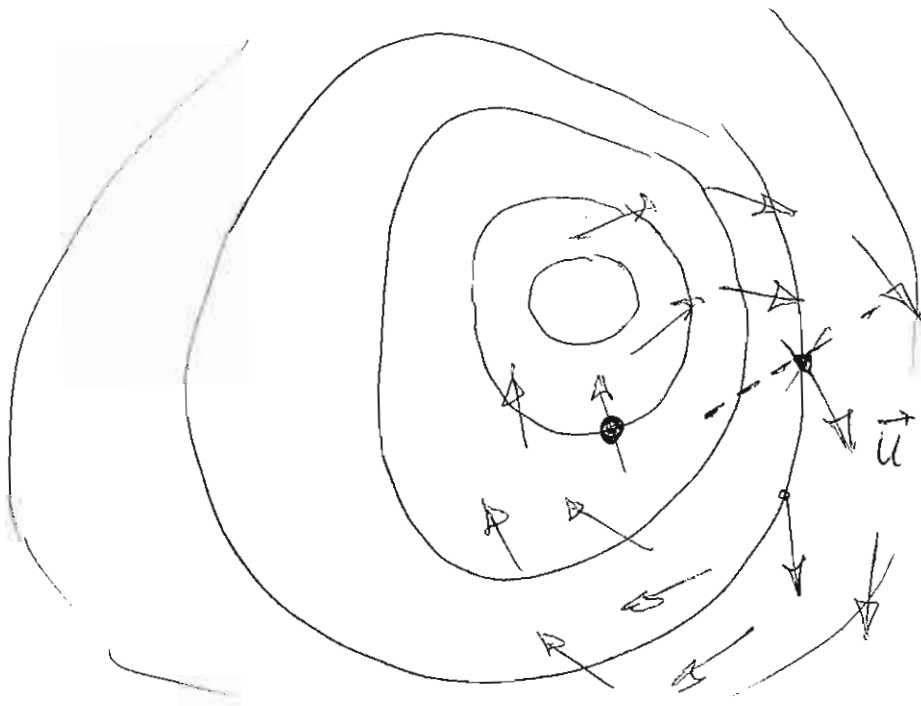


# Non-holonomic constraints

Here's a new type of optimization problem:

find extremal points of  $f(x,y)$  such that  $x,y$  may only vary  $\perp$  to the vector field  $\vec{u}(x,y)$ :



equivalent: find  $x,y$  such that

$$\vec{\nabla} f \parallel \vec{u} \Rightarrow \vec{\nabla} f = \lambda \vec{u} \text{ for some scalar } \lambda$$

(1)

If we could construct a function  $g(x, y)$  such that  $\vec{\nabla} g = \vec{u}$ , then this type of problem would be equivalent to what we studied previously. However, it is often the case that this is not possible (e.g. when  $\vec{u}$  corresponds to a non-conservative force). On the other hand, the device of Lagrange multipliers works exactly as before!

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With more independent variables ( $x, y, z, \dots$ ) and several constraints we can use the same approach:

find a point  $x, y, z, \dots$  such that  $f(x, y, z, \dots)$  is extremal when the variations  $\delta x, \delta y, \dots$  are perpendicular  $\textcircled{2}$

to  $\vec{u}, \vec{v}, \dots$  is equivalent to,  
find  $x, y, z, \dots$  such that

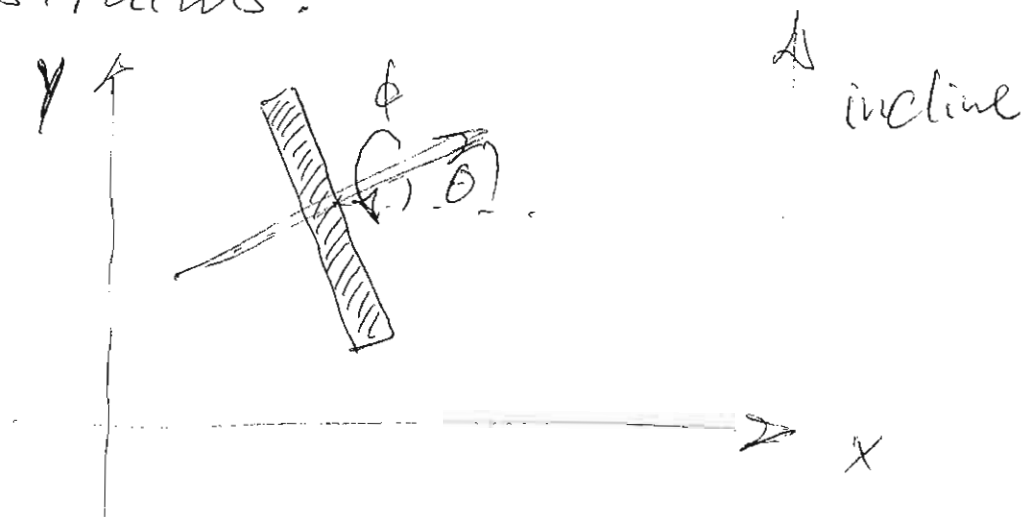
$$\vec{\nabla} f(x, y, z, \dots) = \lambda_1 \vec{u}(x, y, \dots) + \lambda_2 \vec{v}(x, y, \dots) + \dots$$

for some scalars  $\lambda_1, \lambda_2, \dots$

In the "holonomic" case the vector fields  $\vec{u}, \vec{v}, \dots$  can be expressed as gradients of functions  $g, h, \dots$ . When this is not possible we say the constraints are "non-holonomic".

Let's return the problem of the wheel that rolls without slipping on an inclined plane, which we said was a case of non-holonomic

constraints.



Here is the rolling-without-slipping constraint:

$$\dot{x} = r \dot{\phi} \sin \theta \quad (1)$$

$$\dot{y} = -r \dot{\phi} \cos \theta \quad (2)$$

$$(1) \Rightarrow \delta x(t) - r \sin \theta \delta \phi(t) = 0$$

$$(2) \Rightarrow \delta y(t) + r \cos \theta \delta \phi(t) = 0$$

Let's focus on (2'). This tells us the variations are restricted to a linear space of one lower dimension.

(4)

Geometrically, the variations must be perpendicular to a particular constraint vector, analogous to  $\vec{u}$  in the previous discussion.

Components of constraint vector:

$$\vec{u}(t) \left\{ \begin{array}{l} 1 \text{ in component } \delta y(t) \\ r \cos \theta(t) \text{ in component } \delta \phi(t) \\ 0 \text{ all other components} \end{array} \right.$$

We will associate the Lagrange multiplier  $\lambda(t)$  with this constraint.

Here is the Lagrangian of our wheel, expressed in terms of  $\phi$ ,  $\theta$ ,  $y$  (one more than the number of degrees of freedom):

$$\mathcal{L} = T - V = \frac{1}{2}m(\dot{x}^2 + \dot{y}^2) + \frac{1}{2}I_{\theta}\dot{\theta}^2 + \frac{1}{2}I_{\phi}\dot{\phi}^2 - mg \sin \alpha y$$

$$= \frac{1}{2}(mr^2 + I_{\phi})\dot{\phi}^2 + \frac{1}{2}I_{\theta}\dot{\theta}^2 - mg \sin \alpha y$$

$$S[y(t), \phi(t), \theta(t)] = \int \mathcal{L} dt$$

Let's evaluate the variational derivative ("gradient") of  $S$ , neglecting the constraint (so  $y, \phi, \theta$ , are treated as independent):

$$\frac{\delta S}{\delta y(t)} = -mg \sin \alpha$$

$$\frac{\delta S}{\delta \phi(t)} = -\frac{d}{dt}((mr^2 + I_{\phi})\dot{\phi})$$

$$\frac{\delta S}{\delta \theta(t)} = -\frac{d}{dt}(I_{\theta}\dot{\theta})$$

⑥

We now impose the "gradient" condition

$$\vec{\nabla} S = \sum_t \lambda(t) \vec{U}(t)$$

The vector components in this equation that apply to a particular time  $t$  just involve the single Lagrange multiplier  $\lambda(t)$ :

$\delta y(t)$  component:

$$-mg \sin \alpha = \lambda(t) \cdot 1 \quad (A)$$

$\delta \phi(t)$  component:

$$-(mr^2 + I_{\phi}) \ddot{\phi} = \lambda(t) r \cos \theta(t) \quad (B)$$

$\delta \theta(t)$  component:

$$-I_{\theta} \ddot{\theta} = \lambda(t) \cdot 0 \quad (C) \quad (7)$$

These differential equations are easily solved:

$$(A) \Rightarrow \lambda = -mg \sin \alpha \quad (\text{constant in time})$$

$$(C) \Rightarrow \theta(t) = \omega t + \theta_0$$

$$(B) \Rightarrow (mr^2 + I_{\phi}) \ddot{\phi} = mgr \sin \alpha \cos(\omega t + \theta_0)$$

(B) and (C) are the same equations we found previously, using Newton's laws directly.